



Read or listen to the story .

Do an activity each day. You can use this sheet to write on if you can print it out, if not, use a piece of paper to record your work.

Day 1.

Answer these questions.

1. When did the toys in the toy museum wake up?

2. Why does Bunting call the register and count the toys twice?

3. Write down three places Bunting looks for the toys.

4. What game had the toys been playing with Bunting?

5. True or false.

Bunting is an old toy dog. _____

Bunting inspects the toys to see if they are broken. _____

The toys left Bunting five notes in the game. _____