



# FEEDBACK AND EDITING

Copy and complete the sentences below:

- Its yellowed teeth were shaped like icicles; however,
- When it spoke, it stared at the ground; however,
- You approached cautiously and quietly; however,

We're going to re-read the original text over the next few slides before we look at and compare it to the model text.

Down that wide, wondrous road  
you steadily travel,  
The soles of your shoes  
going *scrunch* on the gravel.



Who could be talking so horribly loudly,  
Squawking and shouting and strutting so proudly?  
His patience is thin. His feathers are thick.  
He's called the *Tyrannical Tromblewick*.



He bullies the Trombles  
and really enjoys  
Stealing their snacks  
and taking their toys.



In Tromblewick Tower,  
he piles them up high.  
“The Trombles all love me.  
I’m such a great guy.”





You're  
**CAREW**  
the **KIND.**

So what do you do?  
"Tromblewick, I don't believe this is true.  
The way you're behaving is mean and unfair!  
No one will like you if you cannot SHARE!

Take this Key of Kindness  
(for kindness is key) -  
And unlock your tower.  
Just try it and see!"





The Tromblewick murmurs:  
"Oh dear! This is bad.  
If nobody likes me,  
that makes me feel – sad.

Trombles, forgive me!  
I must make amends.  
I'll give everything back.  
I hope we can be friends."





Read the  
model  
text.

You began to travel down that wide and wondrous road. Steadily travelling onward, the soles of your shoes scrunched on the gravel. Wispy white clouds flitted across the brilliant blue sky; tiny birds swooped and somersaulted around you as you walked.

After a while, you noticed the sky darkened and you began to feel surrounded: intimidatingly tall trees lined your path, and often you had to push aside their branches in order to proceed. Soon, the gentle twitter of playful birds disappeared; instead, all you could hear was a horrible squawking sound.

Turning a corner, you found the source of the noise: it was a broad, feathered creature, stood atop a rocky podium. This was the feared Tyrannical Tromblewick. Angry, bossy words poured from his beaked mouth; his arms gestured wildly as he spoke. You soon realised what was happening: he was forcing the other creatures to hand over all the food that they had harvested and gathered, leaving them empty-handed and hungry. Yet, whilst doing so, he kept proclaiming what a fantastic creature he was!

Now, you are Carew the kind, so of course you had to step in.

You waited for Tyrannical Tromblewick to stop talking then you approached him, calmly yet confidently. Meeting his gaze, you spoke firmly, "Tromblewick, the way you are behaving is utterly unfair and unbelievably mean. Not only will you have no friends if you act like this, but you are also causing others to be sad and hungry. Please, take this key of kindness and see what magic happens when you use it."

A few seconds passed; you wondered if your words had failed. But then, the response you wanted came: Tromblewick murmured, "Oh dear! I had never stopped to think about what I was doing and the effect it was having. But, Carew, listening to you, I can see what a fool I was." Then he turned to the cowering creatures and proclaimed, "Trombles, please forgive me! I promise I will change and will share from this day forth. Can we be friends?"

Smiling to yourself, you gave him a nod before you continued on your travels.



Looking at the two texts together on the next slide, think about how they are similar and how they are different.

## Original Text

Down that wide, wondrous road you steadily travel, the soles of your shoes going *scrunch* on the gravel.

Who could be talking so horribly loudly, squawking and shouting and strutting so proudly? His patience is thin. His feathers are thick. He's called the *Tyrannical Tromblewick*.

He bullies the Trombles and really enjoys stealing their snacks and taking their toys.

In Tromblewick Tower, he piles them up high. "The Trombles all love me. I'm such a great guy."

You're CAREW the KIND.

So what do you do? "Tromblewick, I don't believe this is true. The way you're behaving is mean and unfair. No one will like you if you cannot SHARE!

Take this Key of Kindness (for kindness is key) - And unlock your tower, just try it and see!"

The Tromblewick murmurs: "Oh dear! This is bad. If nobody likes me, that makes feel - sad. Trombles, forgive me! I must make amends. I'll give everything back. I hope we can be friends."

## Model Text

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## Similarities and Differences

- same part of the story: first character, conversation with the star of the book and character changed
- original text rhymes; the model text doesn't (and is written in prose)  
more detail in the model text (as the original book has illustrations)
- wider range of punctuation used in the model text
- tense: past in model text and present in original

Use the targets and model text on the next slide to write the first part of your first character section with plenty of detail.

Write my own story based on *The Wondrous Road Ahead*



Use, mostly accurately, colons to connect clauses.	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Use, mostly accurately, semi-colons to connect clauses.	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Use paragraphs to develop and expand ideas, description, themes or events in depth.	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Use a wide range of cohesive devices to link ideas both within, and across paragraphs.	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Show when you use a colon or semi-colon by using a symbol in the margin:

= colon used

= semi-colon used

1. pronouns
2. adverbials and conjunctions
3. synonyms
4. punctuation
5. determiners



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Remember that all of these can be used to help achieve cohesion.

**PROOFREADING,  
SELF-ASSESSMENT  
AND EDITING**